



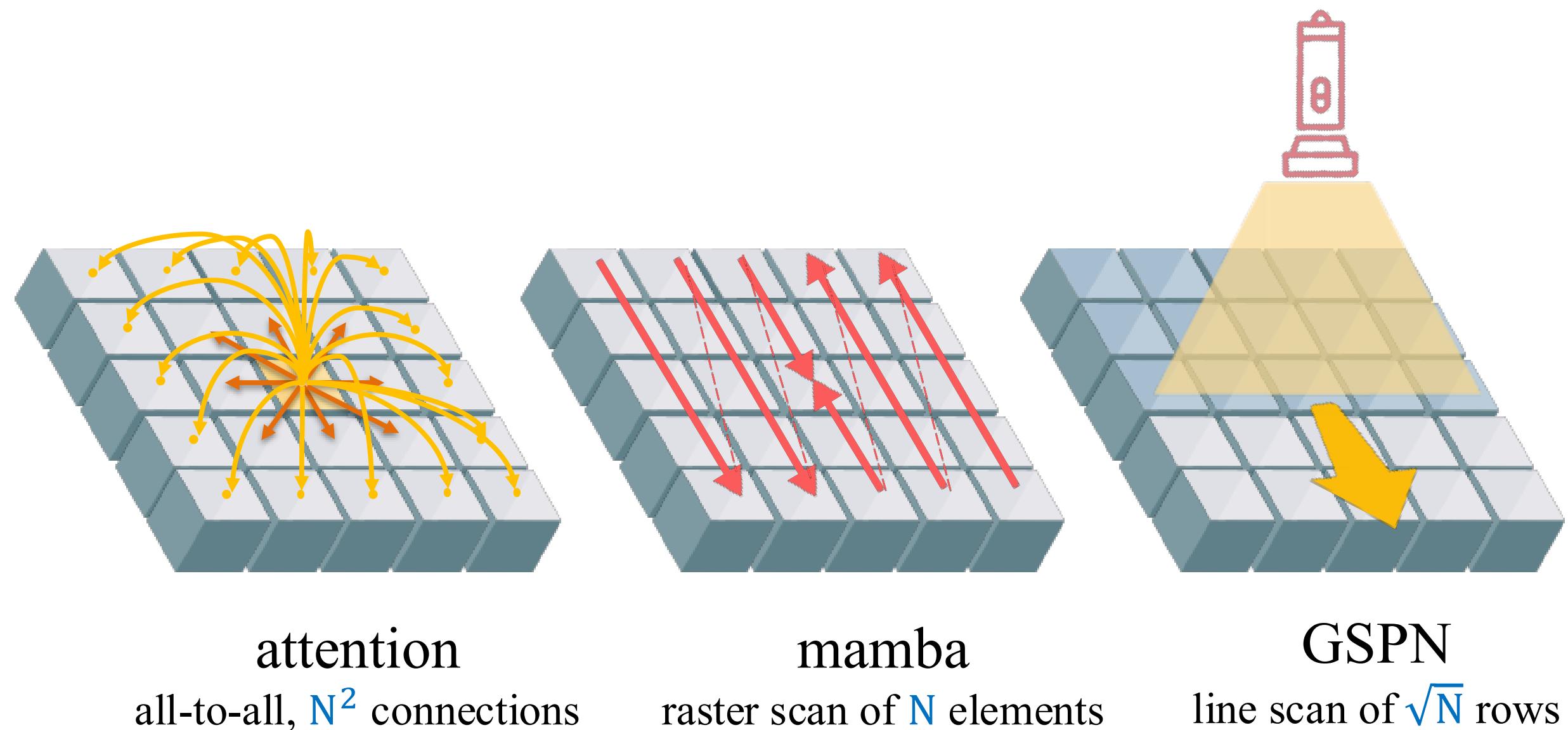
NVIDIA



# Parallel Sequence Modeling via Generalized Spatial Propagation Network

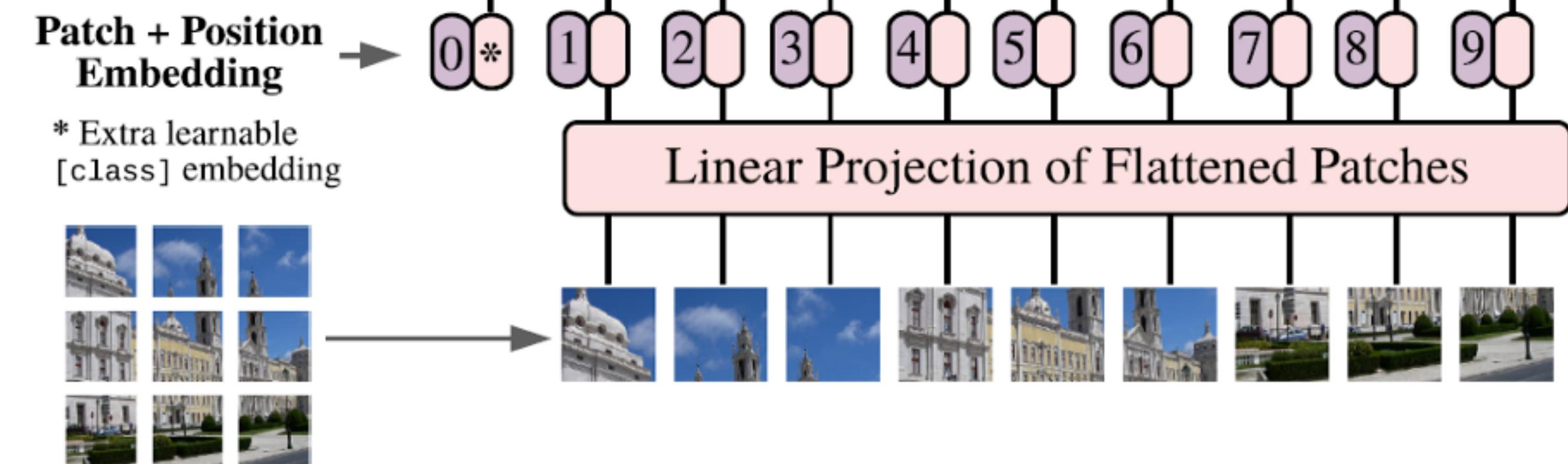
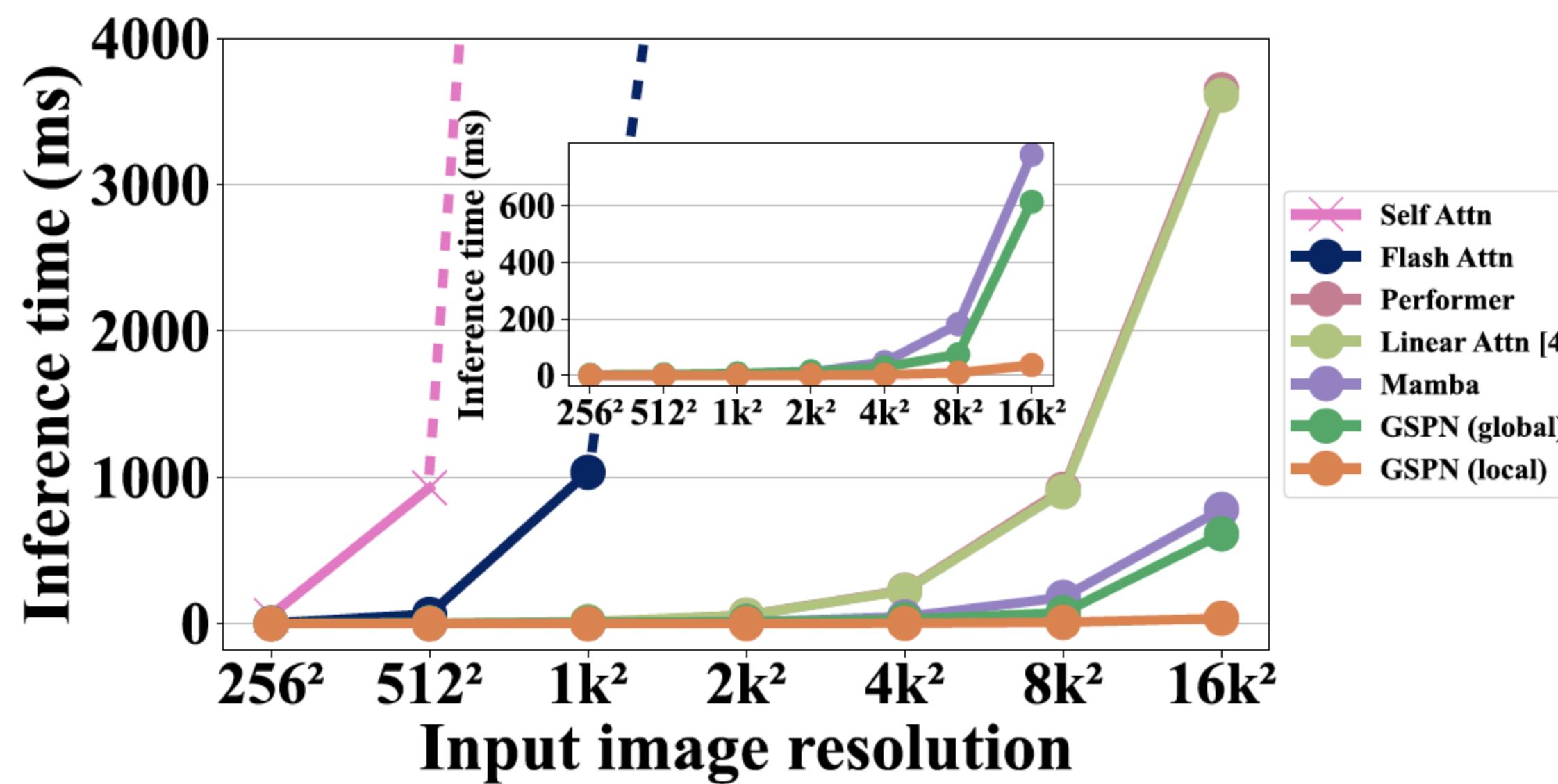
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(<sup>†</sup> the work was done at an internship at NVIDIA)



# Motivation

- Quadratic computational complexity of Transformer hampers efficiency at large scales
- Transformers treat data as structure-agnostic tokens that overlook the spatial coherence (e.g. aliasing issues [1][2])



[1] Timothée Darcet, Maxime Oquab, Julien Mairal, and Piotr Bojanowski. Vision transformers need registers. In ICLR, 2024.

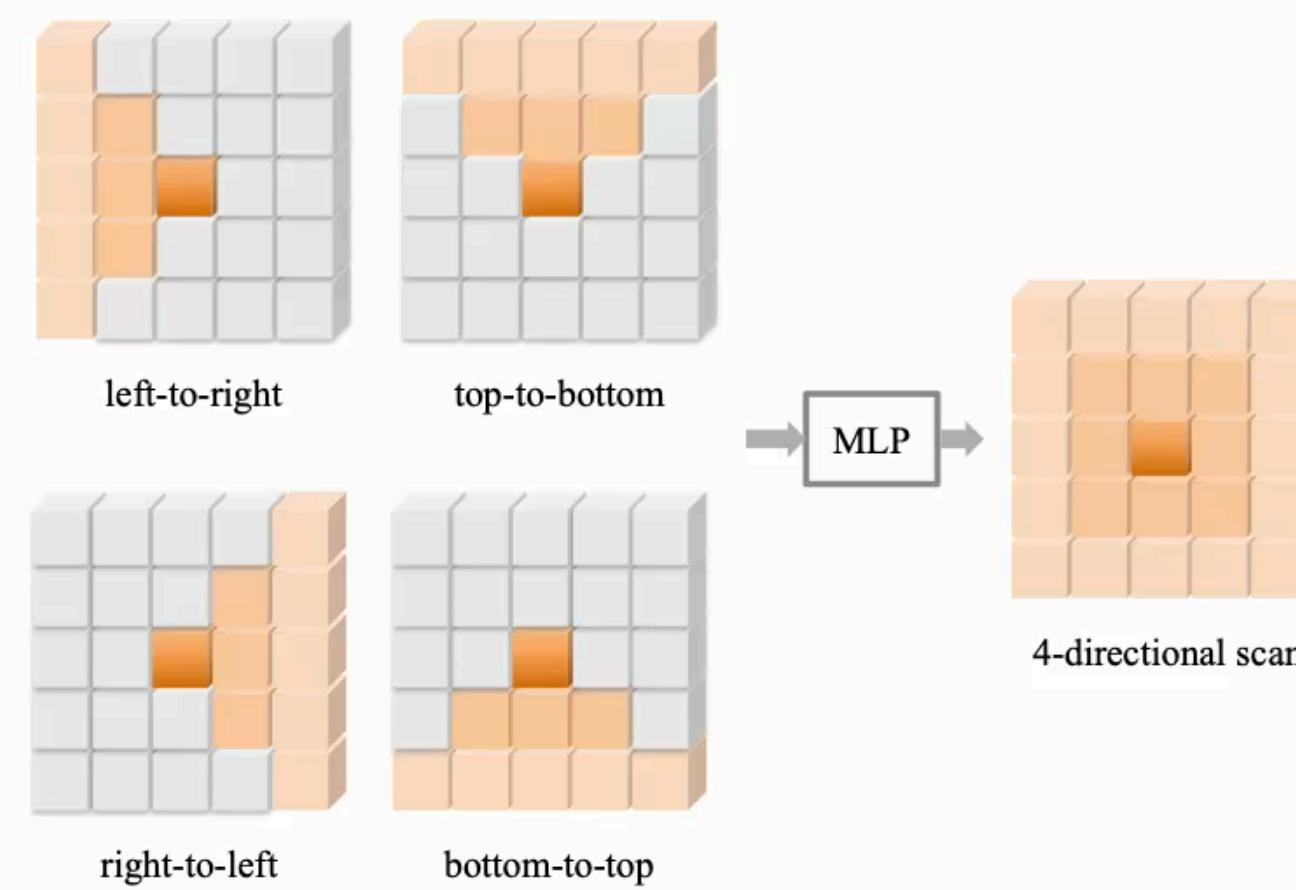
[2] Jiawei Yang, Boris Ivanovic, Or Litany, Xinshuo Weng, Se-ung Wook Kim, Boyi Li, Tong Che, Danfei Xu, Sanja Fidler, Marco Pavone, and Yue Wang. Emernerf: Emergent spatial-temporal scene decomposition via self-supervision. arXiv preprint arXiv:2311.02077.

# Overview

- We introduce the Generalized Spatial Propagation Network (GSPN), a linear attention mechanism optimized for multi-dimensional data such as images.
- Stability-Context Condition ensures both stability and effective long-range context propagation across 2D sequences
- GSPN parallelizes propagation across rows and columns, reducing the effective sequence length to  $\sqrt{N}$ , significantly enhancing the computational efficiency.

# Overview

- GSPN uses a 3-way connection for parameter efficiency, while a 4-direction integration ensures full pixel connectivity, thereby forming dense pairwise connections through the line-scan manner.
- During propagation, GSPN computes a weighted sum for each pixel using pixels from its previous row or column, with weights that are learnable and input-dependent.



# 2D Linear Propagation

- The 2D propagation follows a linear recurrent process:

$$h_i^c = w_i^c h_{i-1}^c + \lambda_i^c \odot x_i^c, \quad i \in [1, n-1], \quad c \in [0, C-1] \quad (1)$$

- Vectorizing sequence of concatenated rows of hidden states and inputs, we have:

$$H = GX$$

where  $G$  is a lower triangular  $N \times N$  matrix with  $n \times n$  sub-matrices

- The output  $y_i$  can be represented as a weighted sum of  $X$ :

$$y_i = u_i \sum_{j=0}^t \prod_{\tau=j+1}^i w_\tau \lambda_j x_j$$

# Stability-Context Condition

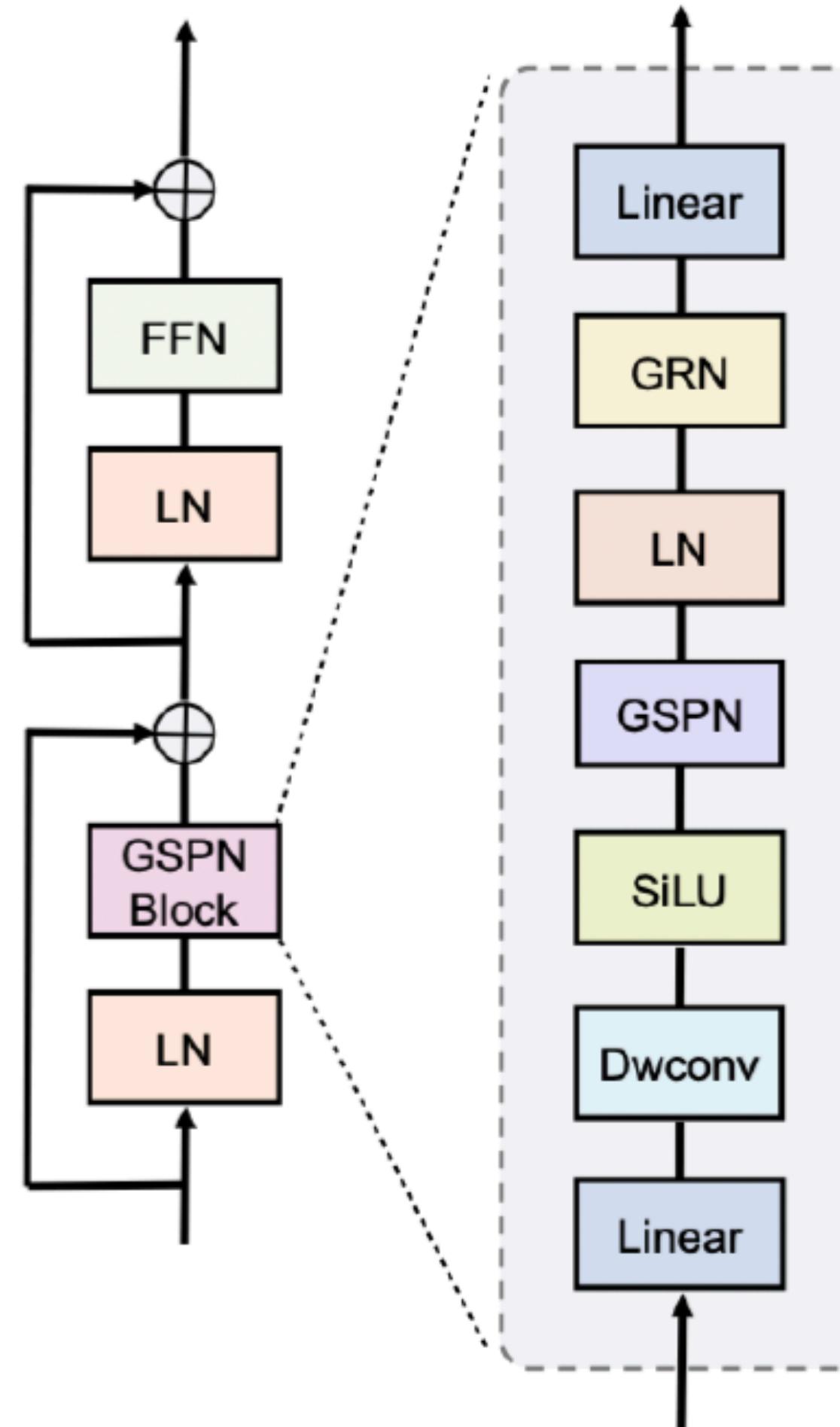
- Theorem 1 ensures effective long-range propagation

**Theorem 1.** *If all the matrices  $w_\tau$  are row stochastic, then  $\sum_{j=0}^{n-1} W_{ij} = 1$  is satisfied.*

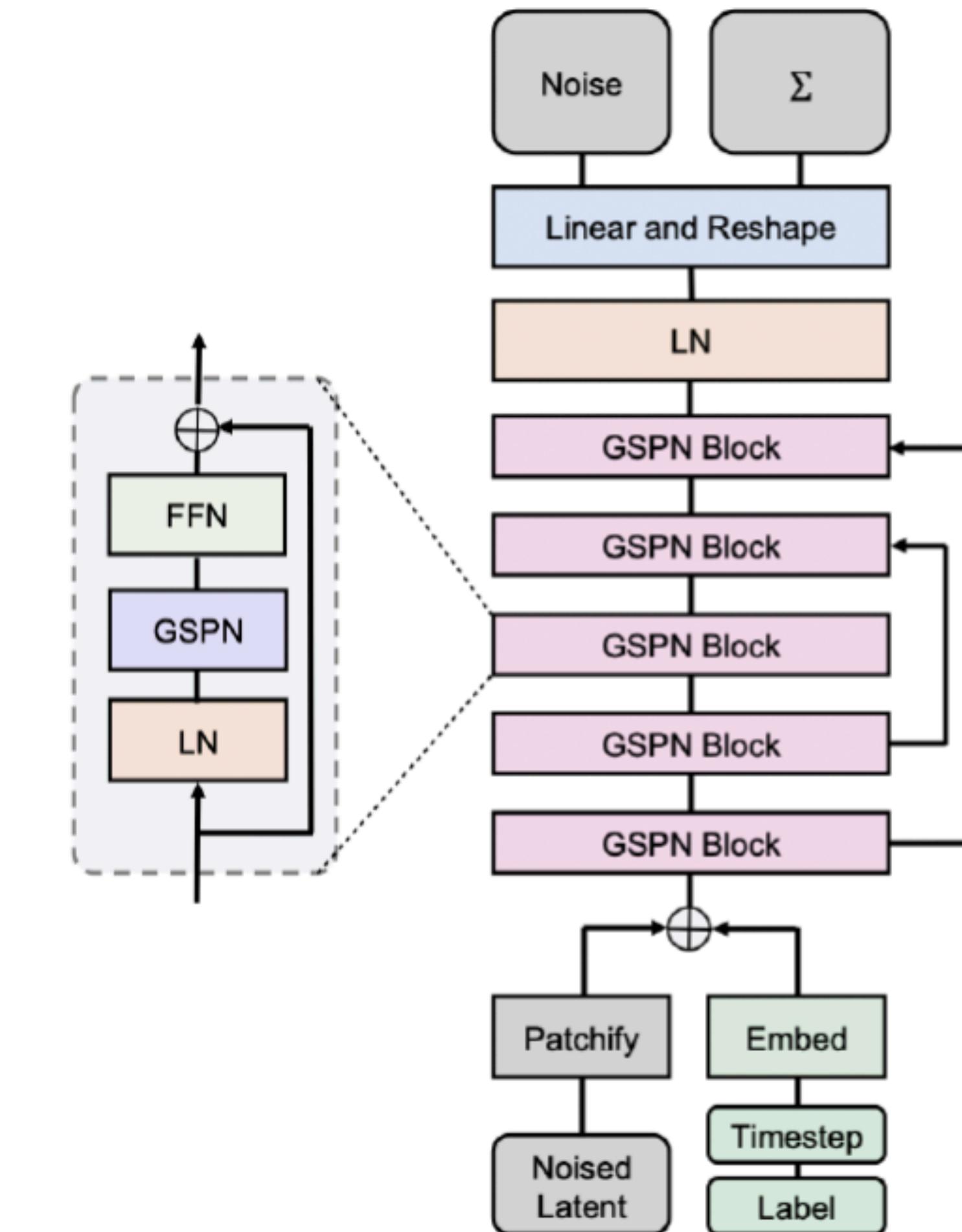
- Theorem 2 ensures stability of 2D linear propagation

**Theorem 2.** *The stability of Eq. (1) is ensured when all matrices  $w_\tau$  are row stochastic.*

# Architecture



(a) Classification



(b) Generation

# Experiment

- Image Classification
- Class-conditional Generation
- Text-to-image Generation

# Image Classification

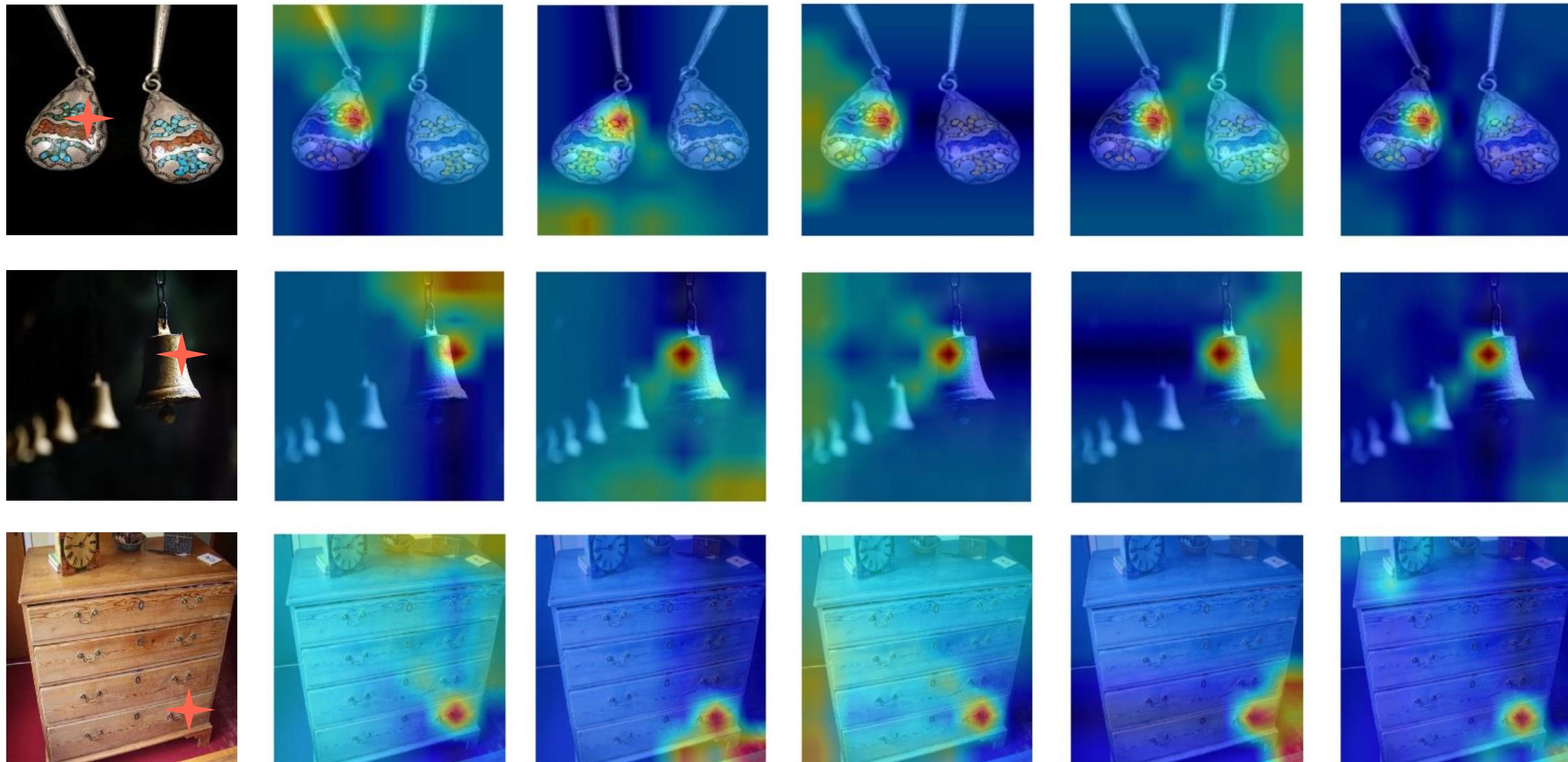
Model	Backbone	Param (M)	IN-1K	
			MAC	Acc (%)
ConvNeXT-T [66]	ConvNet	29	4.5	82.1
MambaOut-Tiny [94]	ConvNet	27	4.5	82.7
Swin-T [65]	Transformer	29	4.5	81.3
CSWin-T [23]	Transformer	23	4.3	82.7
CoAtNet-0 [18]	Transformer	25	4.2	81.6
Vim-S [97]	Raster	26	5.1	80.5
VMamba-T [64]	Raster	22	5.6	82.2
Mamba-2D-S [57]	Raster	24	–	81.7
LocalVMamba-T [46]	Raster	26	5.7	82.7
VRWKV-S [26]	Raster	24	4.6	80.1
ViL-S [2]	Raster	23	5.1	81.5
MambaVision-T [34]	Raster	32	4.4	82.3
<b>GSPN-T (Ours)</b>	Line	30	5.3	<b>83.0</b>

Model	Backbone	Param (M)	IN-1K	
			MAC	Acc (%)
ConvNeXT-S [66]	ConvNet	50	8.7	83.1
MambaOut-Small [94]	ConvNet	48	9.0	<b>84.1</b>
T2T-ViT-19 [95]	Transformer	39	8.5	81.9
Focal-Small [92]	Transformer	51	9.1	83.5
NextViT-B [53]	Transformer	45	8.3	83.2
Twins-B [16]	Transformer	56	8.3	83.1
Swin-S [65]	Transformer	50	8.7	83.0
CoAtNet-1 [18]	Transformer	42	8.4	83.3
UniFormer-B [55]	Transformer	50	8.3	83.9
VMamba-S [64]	Raster	44	11.2	83.5
LocalVMamba-S [46]	Raster	50	11.4	83.7
MambaVision-S [34]	Raster	50	7.5	83.3
<b>GSPN-S (Ours)</b>	Line	50	9.0	83.8

Model	Backbone	Param (M)	IN-1K	
			MAC	Acc (%)
ConvNeXT-B [66]	ConvNet	89	15.4	83.8
MambaOut-Base [94]	ConvNet	85	15.8	84.2
DeiT-B [82]	Transformer	86	17.5	81.8
Swin-B [65]	Transformer	88	15.4	83.5
CSwin-B [23]	Transformer	78	15.0	84.2
CoAtNet-2 [18]	Transformer	75	15.7	84.1
Vim-B [97]	Raster	98	17.5	81.9
VMamba-B [64]	Raster	89	15.4	83.9
Mamba-2D-B [57]	Raster	92	–	83.0
VRWKV-B [26]	Raster	94	18.2	82.0
ViL-B [2]	Raster	89	18.6	82.4
MambaVision-B [34]	Raster	98	15.0	84.2
<b>GSPN-B (Ours)</b>	Line	89	15.9	<b>84.3</b>

# Heatmaps

- Anisotropic behavior across four distinct directional scans



Input

top-to-bottom

bottom-to-top

left-to-right

right-to-left

Avg

# Class-conditional Generation

- For 400K iterations, GSPN-XL/2 establishes new SoTA performance
- GSPN-L/2 achieves superior performance with merely 65.6% of the parameters compared to prior models

Class-Conditional ImageNet 256×256

Model	# Params (M)	FID↓	sFID↓	IS↑	Precision↑	Recall↑
DiT-XL/2 [74]	675	20.05	6.87	64.74	0.621	0.609
U-ViT-H/2 [5]	641	21.71	7.24	62.76	0.608	0.584
PixArt- $\alpha$ -XL/2 [12]	650	24.81	6.38	51.76	0.603	0.615
SiT-XL/2 [68]	675	18.04	<b>5.17</b>	73.90	0.630	<b>0.640</b>
<b>GSPN-B/2 (Ours)</b>	137	28.70	6.87	50.12	0.585	0.609
<b>GSPN-L/2 (Ours)</b>	443	<u>17.25</u>	8.78	<u>77.37</u>	<u>0.657</u>	0.417
<b>GSPN-XL/2 (Ours)</b>	690	<b>15.26</b>	6.51	<b>85.99</b>	<b>0.670</b>	<u>0.624</u>



# Text-to-image Generation

- Train on the COCO benchmark using 512 X 512 resolution
- Infer at 1024 X 1024 resolution (unseen during training)

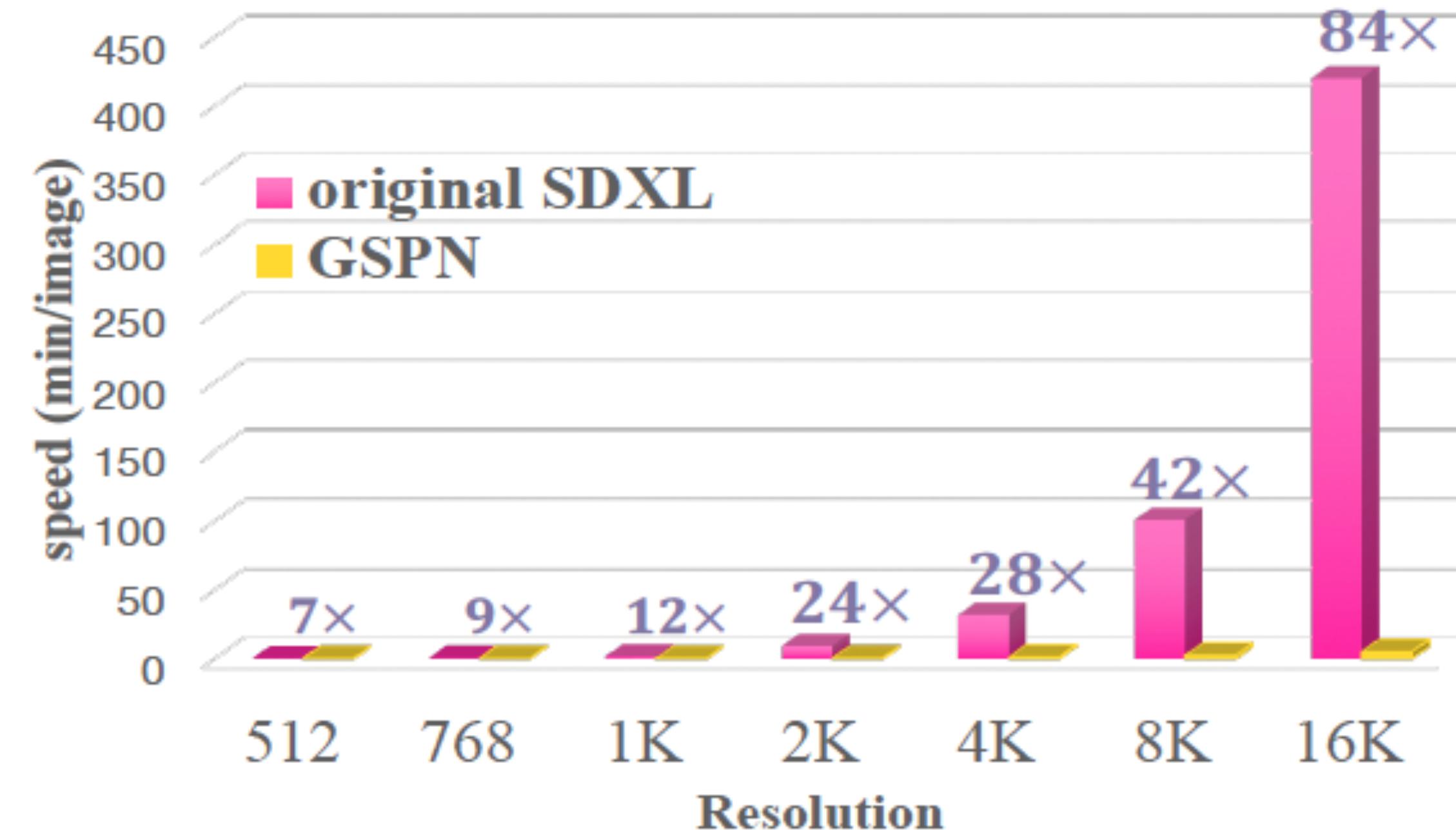
Model	FID( $\downarrow$ )	CLIP-T( $\uparrow$ )
SD-v1.5 (baseline)	32.71	0.290
Mamba [31] (w/ norm)	50.30	0.263
Mamba2 [19] (w/ norm)	37.02	0.273
Linfusion [63] (w/ norm)	36.33	0.285
<b>SD-v1.5-GSPN w/o init (Ours)</b>	36.89	0.278
<b>SD-v1.5-GSPN (Ours)</b>	<b>30.86</b>	<b>0.307</b>

# SD-v1.5



# SD-XL

- Speed comparison from  $512 \times 512$  to  $16K \times 8K$  resolution
- GSPN achieves  $\sim 84\times$  speedup at  $16K \times 8K$  resolution



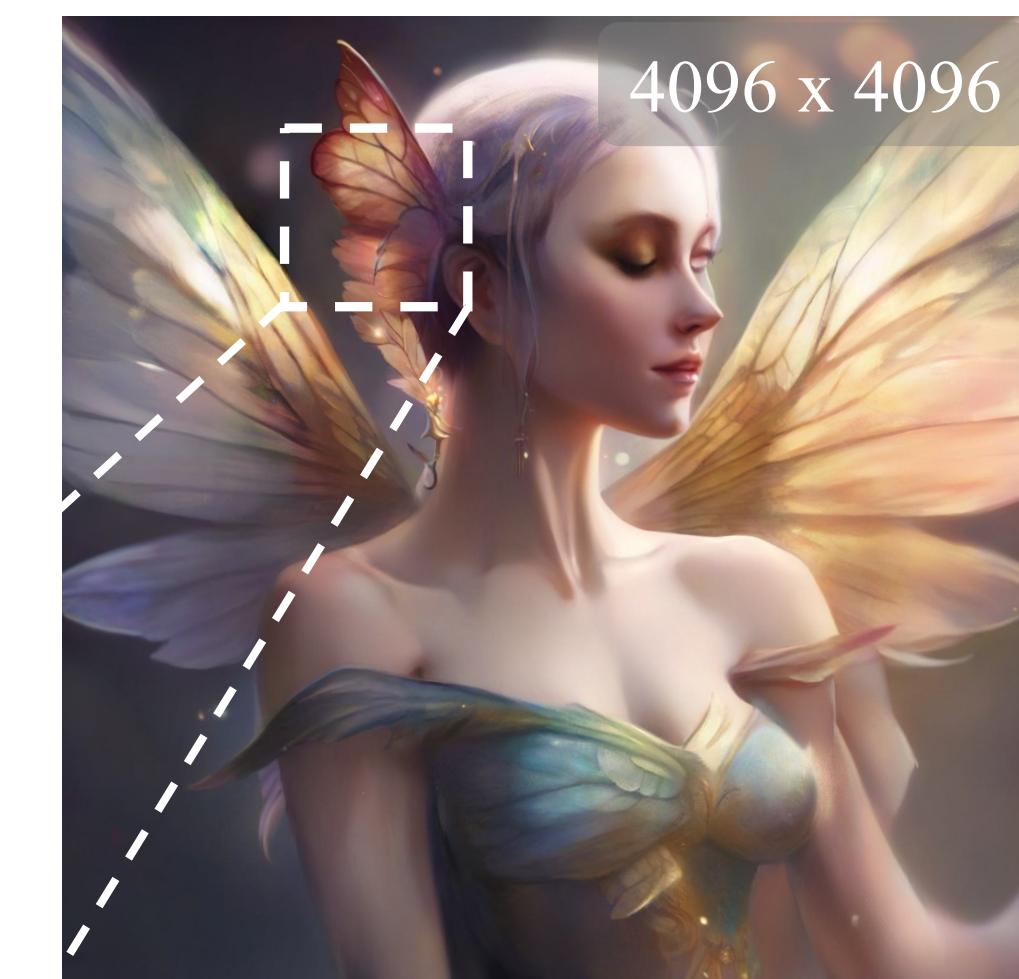
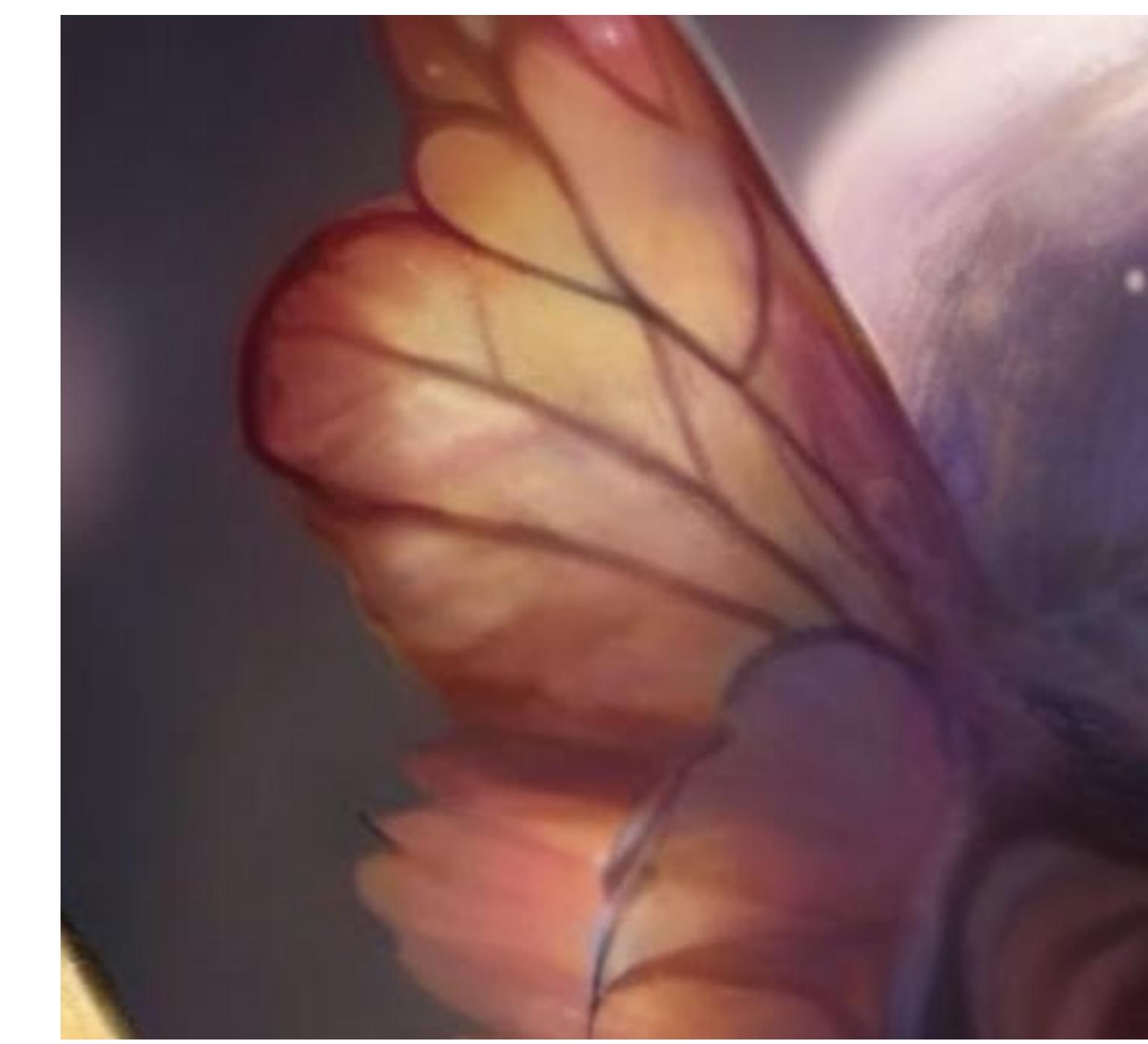
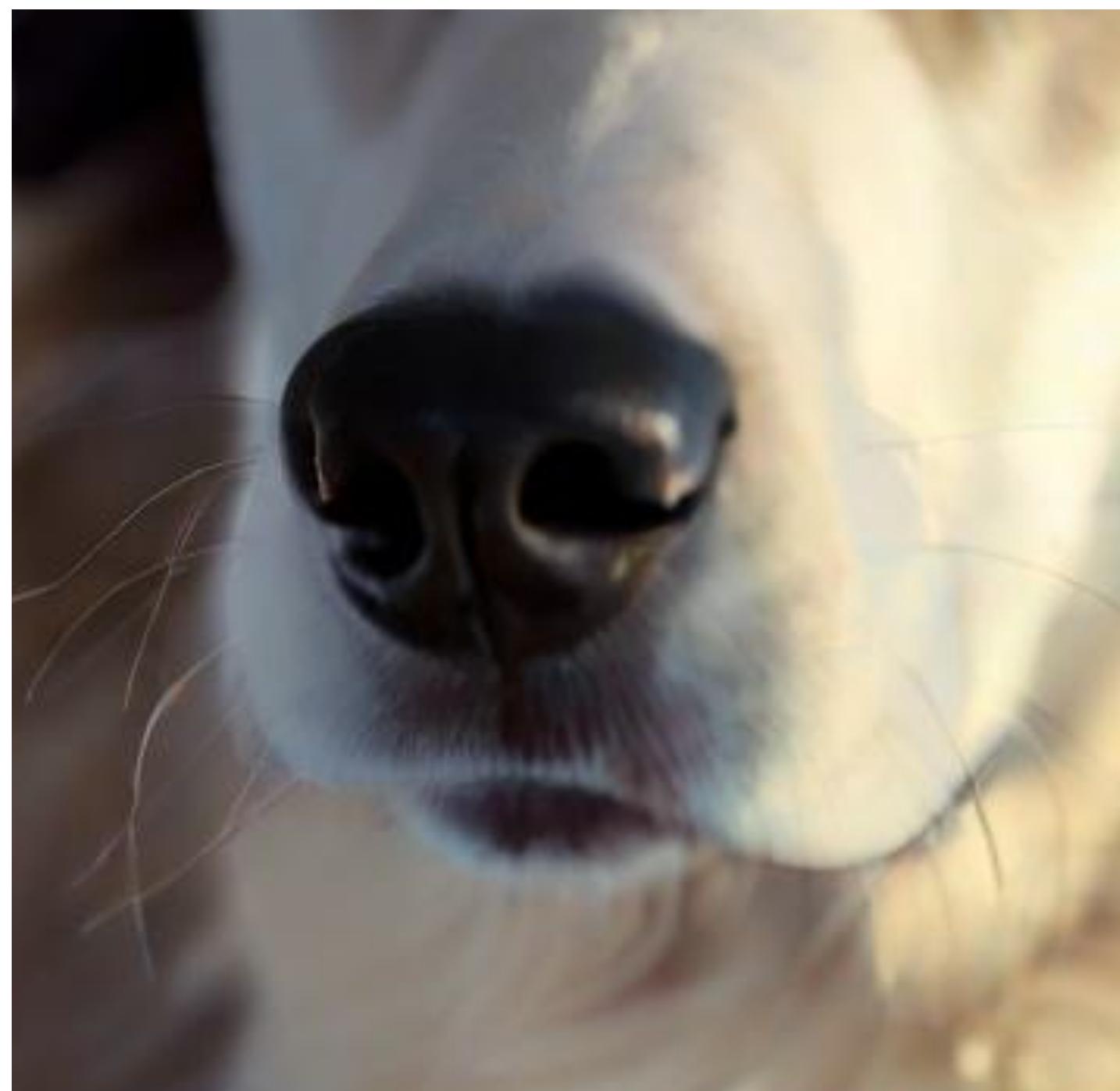
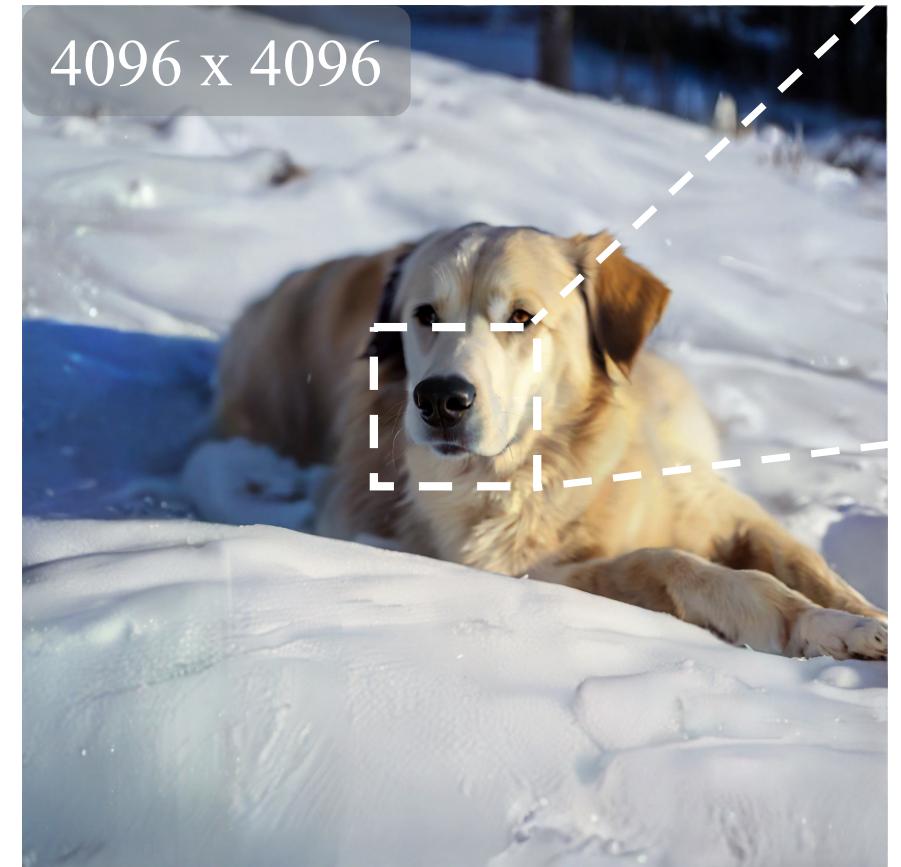
**SD-XL**



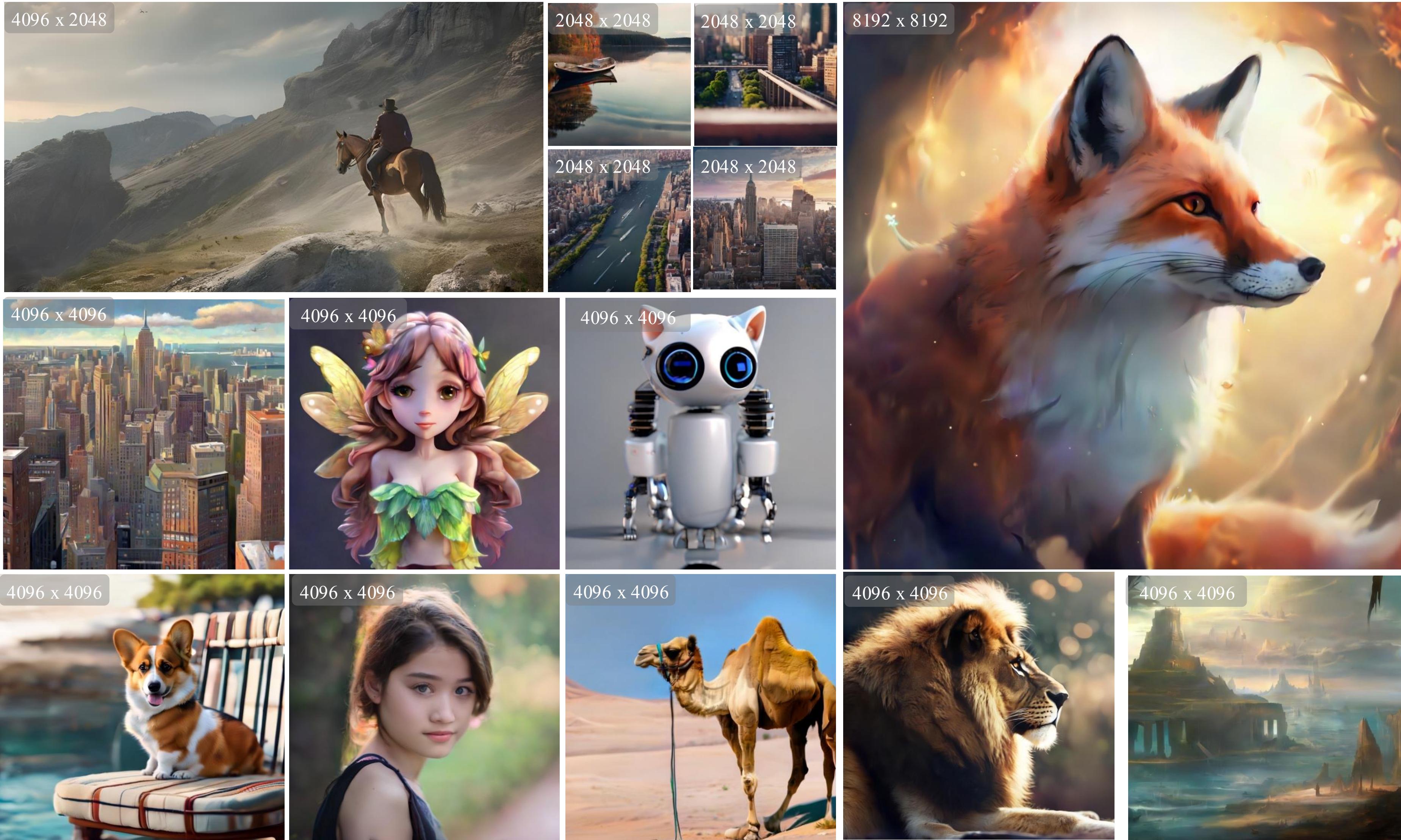
16384 x 8192



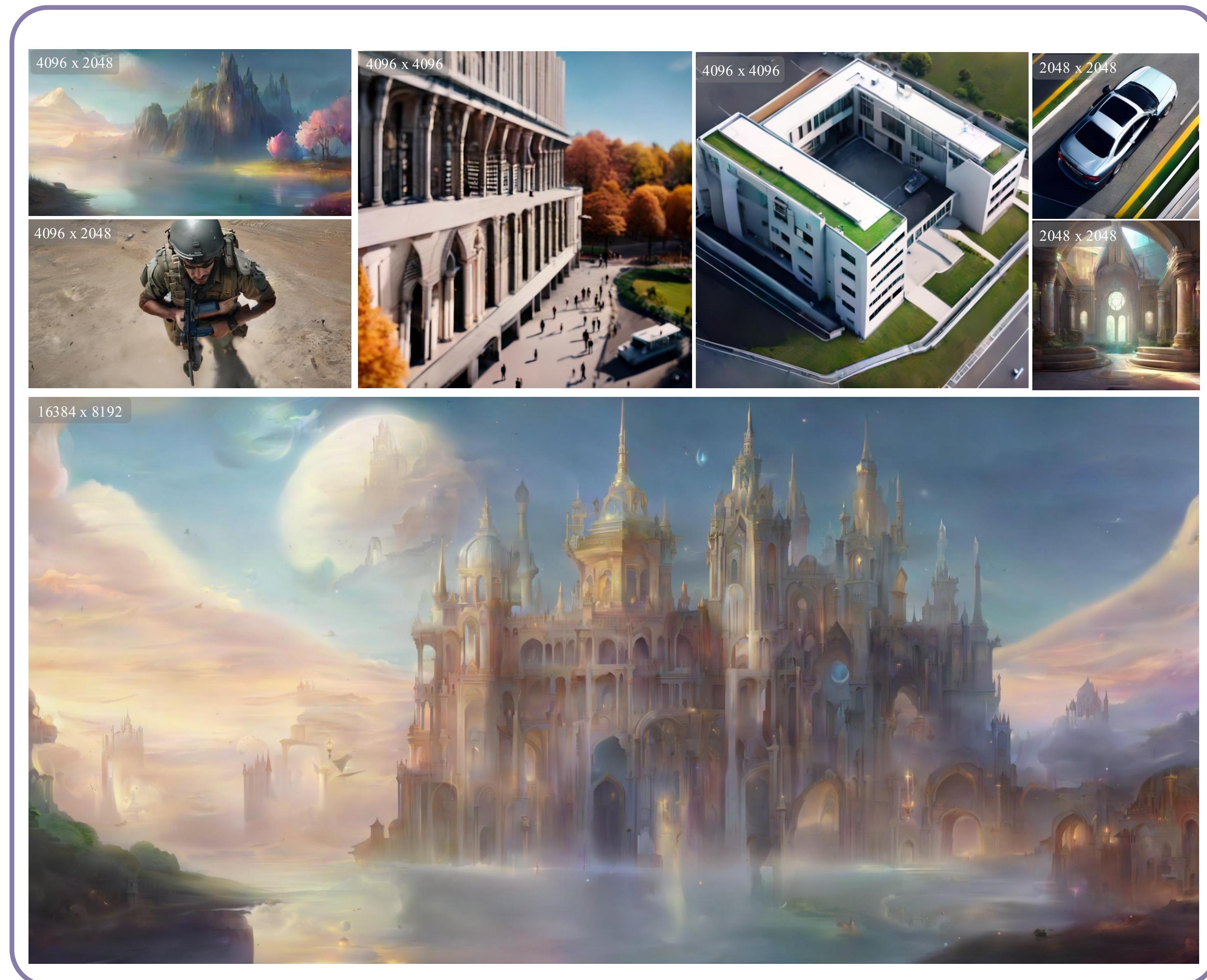
# SD-XL



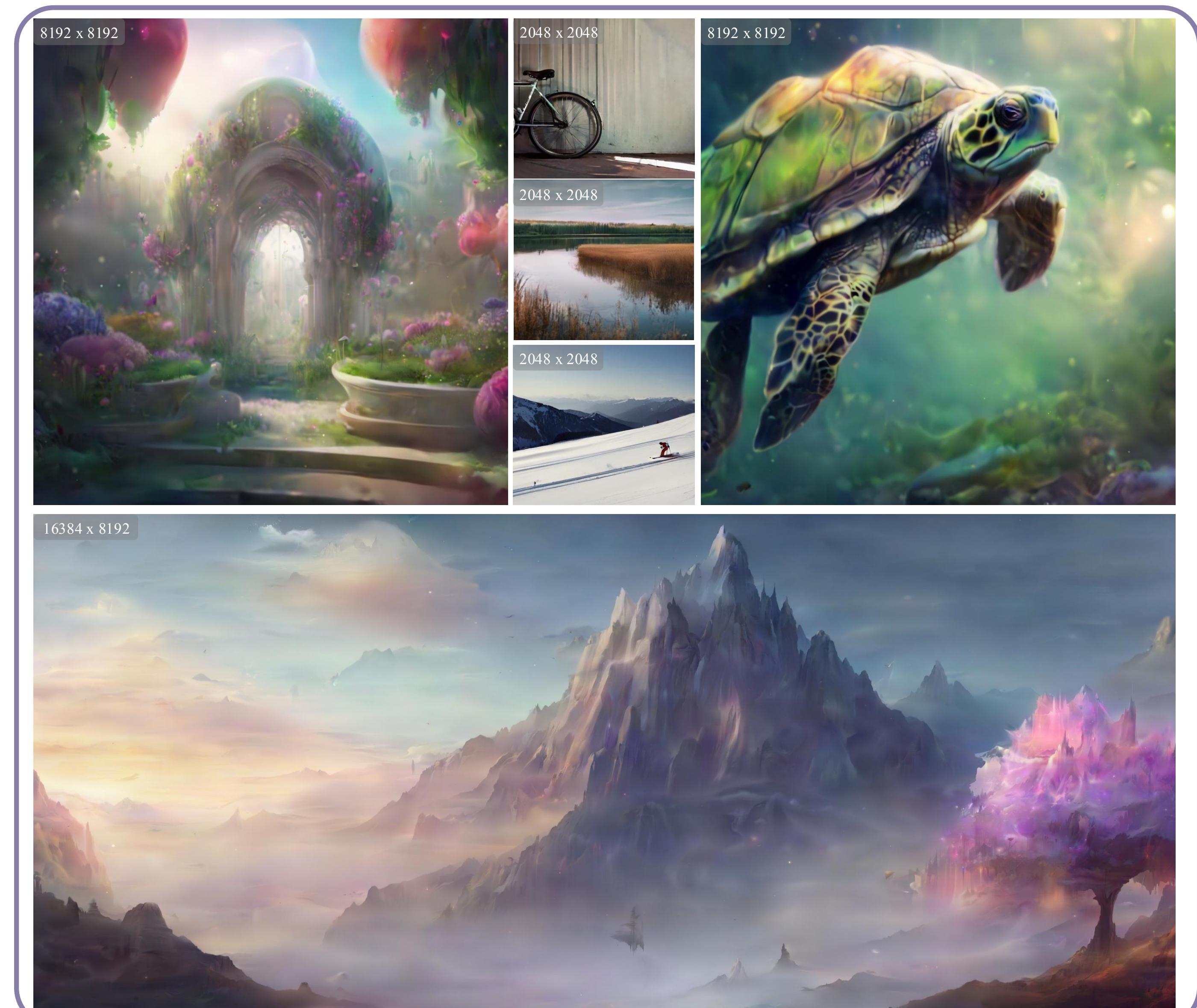
# More results



# More results



# More results



**Thank you!**